



## Department of Computing

### Assessment Package Briefing Document

**Title: Level 2 Group Project  
Assignment 4 of 6**

**Indicative Weighting: 16%  
GROUP SUBMISSION**

#### Learning Outcomes:

**On successful completion of this assessment package a student will have demonstrated competence in the following areas:**

- [LO1] operate successfully as part of a development team;
- [LO5] present the group's work in both written and verbal forms;
- [LO6] employ effective group skills, and reflect upon group processes;

#### Introduction

This assessment "Presentation" is a GROUP SUBMISSION. All group submissions should include on the first page a table detailing the breakdown of work allocation in the standard form;

For this assessment, the work was divided as follows:		
ARD0123456	A Aardvark	20%
BLO0532622	B Bloggs	30%
CAV7654632	C Cavendish	10%
DUP5533621	D Dupta	40%

#### Tasks

You should produce a presentation of no more than ten minutes in length, using no more than ten slides. You should cover in this presentation;

- Requirements for the project: where they came from, what they are, what priority has been assigned to each requirement, and how you will tell whether the requirements have been met.
- Design: what it is, how you can be sure that the design will meet the requirement. You should show enough detail that someone not familiar with your project can appreciate the unique features of your design.

As well as giving the presentation, you should hand in a summary document consisting of:

- A work allocation table in the standard format.
- A copy of your slides.
- A list of sources and references.

#### Submission Guidelines

Submission dates for this assessment are published on the standard submission schedule. This will be a single group submission and should meet the standard requirements for presentation, referencing etc.

#### Hand In Instructions

A single (group) submission to the Faculty Office by the due date, and a presentation delivered in accordance with instructions provided.

