

<b>Group Member Name: Jason Gunn, Gregory Hogan, Toby Arnold</b>		<b>Signature:</b>		<b>Date: 23<sup>rd</sup> April 2009</b>
<b>Asset/ media element</b>	<b>Description &amp; file type</b>	<b>Work involved; Capture date</b>	<b>Process &amp; time taken</b>	<b>Participants</b>
Car Alarm.mp3	Audio File of Car Alarm “MP3”	Capturing of audio 2/3/09	Recording of Audio – 30 Minutes	Jason Gunn, Gregory Hogan, Toby Arnold
SH – Sirens.mp3	Audio File of Air Raid Siren “MP3	Asset file taken from “Konami, Silent Hill Game”	N/A	Jason Gunn, Gregory Hogan, Toby Arnold
White Noise.mp3	Audio File of White Noise “MP3”	Generation of White noise in “Audacity” 14/3/09	Generation of Audio – 30 Minutes	Jason Gunn, Gregory Hogan, Toby Arnold
Blood.psd	Image File of Blood Splatter “PSD”	Asset file taken from “Valve – Half Life 2 Game”	N/A	Jason Gunn, Gregory Hogan, Toby Arnold

Blood (1) .psd	Image File of Blood Splatter “PSD”	Asset file taken from “Valve – Half Life 2 Game” 4/2/09	N/A	Jason Gunn, Gregory Hogan, Toby Arnold
Blood (2) .psd	Image File of Blood Splatter “PSD”	Asset file taken from “Valve – Half Life 2 Game”	N/A	Jason Gunn, Gregory Hogan, Toby Arnold
Blood (3).psd	Image File of Blood Splatter “PSD”	Asset file taken from “Valve – Half Life 2 Game”	N/A	Jason Gunn, Gregory Hogan, Toby Arnold
Crack.tif	Image File of Camera Crack “TIF”	Asset file taken from “Valve – Half Life 2 Game”	N/A	Jason Gunn, Gregory Hogan, Toby Arnold
01_big.tif	Image File of “1” Large “TIF”	Image file created in Photoshop 15/3/09	Production of image in Photoshop – 15 Minutes	Jason Gunn, Gregory Hogan, Toby Arnold
01_small.tif	Image File of “1” Small “TIF”	Image file created in Photoshop 15/3/09	Production of image in Photoshop – 15 Minutes	Jason Gunn, Gregory Hogan, Toby Arnold
02_big.tif	Image File of “2” Large “TIF”	Image file created in Photoshop 15/3/09	Production of image in Photoshop – 15 Minutes	Jason Gunn, Gregory Hogan, Toby Arnold

02_small.tif	Image File of “2” Small “TIF”	Image file created in Photoshop 15/3/09	Production of image in Photoshop – 15 Minutes	Jason Gunn, Gregory Hogan, Toby Arnold
03_big.tif	Image File of “3” Large “TIF”	Image file created in Photoshop 15/3/09	Production of image in Photoshop – 15 Minutes	Jason Gunn, Gregory Hogan, Toby Arnold
03_small.tif	Image File of “3” Small “TIF”	Image file created in Photoshop 15/3/09	Production of image in Photoshop – 15 Minutes	Jason Gunn, Gregory Hogan, Toby Arnold
Graphical_bar.tif	Image File of News Alert Bar “TIF”	Image file created in Photoshop 15/3/09	Production of image in Photoshop – 30 Minutes	Jason Gunn, Gregory Hogan, Toby Arnold
Studio.jpg	Image File of 3D Studio “JPG”	Render of image created in 3Ds Max 2008 – 20/3/09	Rendering of image – 16 Hours	Jason Gunn, Gregory Hogan, Toby Arnold
Time1.tif	Image File of The Time “8:21” “TIF”	Image file created in Photoshop 15/3/09	Production of image in Photoshop – 30 Minutes	Jason Gunn, Gregory Hogan, Toby Arnold
Time2.tif	Image File of The Time “8:22” “TIF”	Image file created in Photoshop 15/3/09	Production of image in Photoshop – 30 Minutes	Jason Gunn, Gregory Hogan, Toby Arnold

ScannedImage-3.jpg	Image File of Logo Concept Design “JPG”	Image sketched by hand 1/1/09	Production of concept by hand – 4 Hours	Jason Gunn, Gregory Hogan, Toby Arnold
Floor Plan.jpg	Image File of Studio Floor Plan “JPG”	Image sketched by hand 2/1/09	Production of concept by hand – 4 Hours	Jason Gunn, Gregory Hogan, Toby Arnold
Set Design.jpg	Image File of Set Design “JPG”	Image sketched by hand 2/1/09	Production of concept by hand – 4 Hours	Jason Gunn, Gregory Hogan, Toby Arnold
Story Board – 1.jpg	Image File of Story Board – Part 1 “JPG”	Image sketched by hand 14/1/09	Production of concept by hand – 4 Hours	Jason Gunn, Gregory Hogan, Toby Arnold
Story Board – 2.jpg	Image File of Story Board – Part 2 “JPG”	Image sketched by hand 14/1/09	Production of concept by hand – 4 Hours	Jason Gunn, Gregory Hogan, Toby Arnold
Alternate Ending Storyboard.jpg	Image File of Updated Story Board – Part 1 “JPG”	Image sketched by hand 16/1/09	Production of concept by hand – 4 Hours	Jason Gunn, Gregory Hogan, Toby Arnold
On Location Storyboard.jpg	Image File of Updated Story Board – Part “JPG”	Image sketched by hand 16/1/09	Production of concept by hand – 4 Hours	Jason Gunn, Gregory Hogan, Toby Arnold

Bars & Tone.avi	Video File of Bars & Tone Scene “AVI”	Bars & Tone file taken from “Lemony Snicket: A Series Of Unfortunate Events”	N/A	Jason Gunn, Gregory Hogan, Toby Arnold
End Shot.avi	Video File of Unused Produced End Shot “AVI”	Filming of footage 20/1/09	Filming – 2 Hours	Jason Gunn, Gregory Hogan, Toby Arnold
Footage.avi	Video File of Composed Footage “AVI”	Composition of footage 19/2/09	Composition – 1 Hour	Jason Gunn, Gregory Hogan, Toby Arnold
Credits.avi	Video File of Production Credits “AVI”	Production of credit sequence 7/4/09	Creation – 1 Hour	Jason Gunn, Gregory Hogan, Toby Arnold
Skylight Logo.avi	Video File of Emergency Broadcast Introduction Logo “AVI”	Creation of Logo in 3Ds Max – 14/2/09	Creation – 2 Hours	Jason Gunn, Gregory Hogan, Toby Arnold
Skylight Mini Logo.avi	Video File of Emergency Broadcast Logo “AVI”	Creation of Logo in 3Ds Max – 14/2/09	Creation – 1 Hour	Jason Gunn, Gregory Hogan, Toby Arnold
Outside.avi	Video File of Motion Tracked Footage “AVI”	Applying motion tracking of assets to footage 15/3/09	Motion Tracking – 6 Hours	Jason Gunn, Gregory Hogan, Toby Arnold

Beginning.avi	Video File of Unedited Footage “AVI”	Capture of footage 20/1/09	Recording of Footage – 2 Hours	Jason Gunn, Gregory Hogan, Toby Arnold
Outside Footage\Outside.avi	Video File of Outside Footage “AVI”	Capture of footage 20/1/09	Recording of Footage – 2 Hours	Jason Gunn, Gregory Hogan, Toby Arnold
Studio Footage.avi	Video File of Studio Footage “AVI”	Capture of footage 14/10/08	Recording of Footage – 4 Hours	Jason Gunn, Gregory Hogan, Toby Arnold
White Noise.avi	Video File of White Noise “AVI”	Generation of White Noise using filters 14/3/09	Generation – 1 Hour	Jason Gunn, Gregory Hogan, Toby Arnold
Digital Special Effects - Assignment 2 - Final.mpg	Video File – Compressed With MPEG-2 Codec – Final Composition “MPG”	Compression of Final Edit – 10/4/09	Compression and render – 2 Hours	Jason Gunn, Gregory Hogan, Toby Arnold
Digital Special Effects - Assignment 2 - Final.avi	Video File – DV PAL Format – Final Composition “AVI”	Compression of Final Edit – 10/4/09	Compression and render – 2 Hours	Jason Gunn, Gregory Hogan, Toby Arnold
Digital Special Effects - Assignment 2 - Final.mov	Video File – Quicktime Format – Final Composition “MOV”	Compression of Final Edit – 10/4/09	Compression and render – 2 Hours	Jason Gunn, Gregory Hogan, Toby Arnold

Digital Special Effects - Assignment 2 - Final.avi	Video File – Uncompressed Format – Final Composition “AVI”	Compression of Final Edit – 10/4/09	Compression and render – 2 Hours	Jason Gunn, Gregory Hogan, Toby Arnold
End Shot_0001.wmv	Video File – Unedited End Shot “WMV”	Recording of end shot – 20/1/09	Recording of footage – 2 Hours	Jason Gunn, Gregory Hogan, Toby Arnold
Outside Footage.wmv	Video File – Unedited Outside Footage “WMV”	Recording of end shot – 20/1/09	Recording of footage – 2 Hours	Jason Gunn, Gregory Hogan, Toby Arnold
Asset List.pdf	Document Showing Asset List For Assignment 2 “PDF”	Generation of asset list in Microsoft Word – 22/4/09	Writing of document – 2 Hours	Jason Gunn, Gregory Hogan, Toby Arnold
File Structure.pdf	Document Showing DVD File Structures “PDF”	Creating Asset List – 22/4/09	Writing of document – 2 Hours	Jason Gunn, Gregory Hogan, Toby Arnold
Digital Special Effects - Production Log - Final.pdf	Document File Showing Original Production Log From Assignment 1 “PDF”	Created for previous project – N/A	N/A	Jason Gunn, Gregory Hogan, Toby Arnold
News Room - Script.doc	Document File Showing Original Script – Part 1 From Assignment 1 “DOC”	Created for previous project – N/A	N/A	Jason Gunn, Gregory Hogan, Toby Arnold

On Location - Script.doc	Document File Showing Original Script – Part 2 From Assignment 1 “DOC”	Created for previous project – N/A	N/A	Jason Gunn, Gregory Hogan, Toby Arnold
Digital Special Effects Scripts.doc	Document Showing Updated Script “DOC”	Writing of updated Script – 1/1/09	Writing – 2 Hours	Jason Gunn, Gregory Hogan, Toby Arnold
Logo Example.max	3Ds Studio Max 2008 - File of News Cast Logo “MAX”	Creation of 3D logo in 3Ds Max 2008	Creation – 1 Hour	Jason Gunn, Gregory Hogan, Toby Arnold
Studio Render – Archive File.rar	3Ds Studio Max 2008 - Archive File of 3D News Room “RAR”	Creation of news room in 3D using 3Ds Max 2008	Creation – 24 Hours	Jason Gunn, Gregory Hogan, Toby Arnold
Digital Special Effects - News Room - Final.aep	After Effects – Final News Room Composition and Edit “AEP”	Final edit of news room incorporating image files into Chroma Key footage	Creation of final news room edit – 4 Hours	Jason Gunn, Gregory Hogan, Toby Arnold
Final Edit.aep	After Effects – Final Edit Version of Footage “AEP”	Final edit of overall footage	Creation of final edit – 2 Hours	Jason Gunn, Gregory Hogan, Toby Arnold
Motion Tracking.aep	After Effects – Motion Tracking File “AEP”	Application of Motion Tracking to footage – 15/03/09	Tracking – 6 Hours	Jason Gunn, Gregory Hogan, Toby Arnold

White Noise.aep	After Effects – Created White Noise “AEP”	Generation of White Noise effect – 13/3/09	Generation Time – 1 Hour	Jason Gunn, Gregory Hogan, Toby Arnold
Assignment 2 - News Cast.prproj	Premier – Composition of Assets Including Video, Image and Audio “PRPROJ”	Composition of asset files, footage, audio, images, renders etc – 5/4/09	Composition of assets – 6 Hours	Jason Gunn, Gregory Hogan, Toby Arnold
Digital Special Effects - Final Composition.prproj	Premier – Final Composition Of Assets “PRPROJ”	Final composition creation for use in After Effects – 6/4/09	Composition – 30 Minutes	Jason Gunn, Gregory Hogan, Toby Arnold